ML Commons

Peter Mattson, Google / MLCommons Association President

MLPerf[™] Training & Inference Benchmarks

MLPerf is the work of many

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MLPerf Training Benchmark, MLSys 2020

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MLPerf Inference Benchmark, ISCA 2020

And more...

Why benchmark ML? (as presented at Hotchips 2019)

Why benchmark machine learning?

ML hardware is projected to be a ~\$60B industry in 2025. (Tractica.com \$66.3B, Marketsandmarkets.com: \$59.2B)

"What get measured, gets improved." — Peter Drucker

Benchmarking aligns research with development, engineering with marketing, and competitors across the industry in pursuit of a clear objective.

Does it work?

MLPerf[™] Training Results Outstrip Moore's Law



How does it work?

MLPerf Training

MLPerf Training benchmark definition



Two divisions with different model restrictions



Closed division: specific model e.g. ResNet v1.5 \rightarrow direct comparisons

Open division: any model \rightarrow innovation

Metric: time-to-train

Alternative is throughput Easy / cheap to measure

But can increase throughput at cost of total time to train!		
<	Higher throughput	Fewer epochs
Time-to-train (end-to-end)		
Time to solution!		
Computationally expensive		
High variance	Lower precision	Higher precision
Least bad choice	Higher batch size	Lower batch size

Δ

Time-to-train excludes

System initialization

Depends on cluster configuration and state

Model initialization

Disproportionate for big systems with small benchmarking datasets

Data reformatting

Mandating format would give advantage to some systems

MLPerf v1.0 Training Workloads

Use Case	Neural Network
Vision	ResNet-50 v1.5
	SSD ResNet-34
	Mask R-CNN
	3D UNET
Speech	RNN-T
Language	BERT Large
Commerce	DLRM
Research	Mini-Go

MLPerf Inference

MLPerf inference definition



Closed division: specific model e.g. ResNet v1.5 \rightarrow direct comparisons

Open division: any model \rightarrow innovation

Four scenarios to handle different use cases





Single stream

(e.g. cell phone augmented vision)

Multiple stream

(e.g. multiple camera driving assistance)

Server

(e.g. translation app)

Offline (e.g. photo sorting app)

Different metric for each scenario



Single stream e.g. cell phone augmented vision

Multiple stream e.g. multiple camera driving assistance Latency

Number streams subject to latency bound

ML •C **Server** e.g. translation site

e.g. photo sorting

Offline

QPS

subject to latency bound

Throughput

MLPerf v1.0 Inference Workloads

Datacenter / Edge Inference

Mobile Inference

- A	Use Case	Neural Network	Use Case	Neural Network	
		ResNet-50 v1.5		MobileNetEdge	
Vision	SSD ResNet-34	Vision	MobileDet		
	SSD MobileNet v1 (edge only)		DeepLabv3	-Child	
er and the second second		3D UNET	Language	Mobile-BERT	
	Speech	RNN-T			
	Language	BERT Large	Single Stre	am, Offline scenarios	
	Commerce	DLRM (datacenter only)			

Data Center: Offline, Server scenarios Edge: Single Stream, Offline, Multi stream scenarios

Challenges and Contributions

MLPerf Training

ML Training benchmarking challenges

Diverse software stacks and hardware systems	 Can't use the same executable
	• Can't use the same <i>code</i>

ML Training benchmarking challenges

Diverse software stacks and hardware systems

Different scales and/or numerics require tuning

- E.g.: larger systems → larger SGD mini batches → different optimizer hyperparams
- Hyperparameter tuning is computationally expensive, can be unfair

ML Training benchmarking challenges

Diverse software stacks and hardware systems

Different scales and/or numerics require tuning

Convergence is stochastic

- Random weight initialization
- Non-deterministic floating point effects

Convergence variance: ResNet



Convergence variance: MiniGo



Diverse software stacks and hardware systems	Reference implementations Rules for reimplementation
Different scales and/or numerics require tuning	
Convergence is stochastic	

Diverse software stacks and hardware systems	Reference implementations Rules for reimplementation
Different scales and/or numerics require tuning	Limited tunable hyperparameters; limited values
Convergence is stochastic	

Diverse software stacks and hardware systems	Reference implementations Rules for reimplementation
Different scales and/or numerics require tuning	Limited tunable hyperparameters; limited values
Convergence is stochastic	Require multiple runs Drop low and high, average

MLPerf Inference

MLPerf Inference challenges

Even more diverse software stacks / hardware systems

- Can't use the same executable
- Can't use the same *code*

MLPerf Inference challenges

Even more diverse software stacks / hardware systems

Different approaches to quantization

- Quantization is used in practice
- Don't want a quantization algorithm contest

MLPerf Inference challenges

Even more diverse software stacks / hardware systems

Different approaches to quantization

Infinitely parallel

- Infinitely scalable
- Need to normalize for meaningful comparison
- Chips, list price, TCO, TDP, power?

Even more diverse software stacks / hardware systems	Reference implementations Rules for reimplementation
Different approaches to quantization	
Infinitely parallel	

Additional constraints to ensure equivalence

- Must use standard set of pre-trained weights for Closed Division
- Must use standard C++ "load generator" that handles scenarios and metrics



Even more diverse software stacks / hardware systems	Reference implementations Rules for reimplementation
Different approaches to quantization	Rules for limited quantization
Infinitely parallel	

Quantization allowed with constraints

- Quantization is key to efficient inference, but do not want a quantization contest
- Can the Closed division quantize?
 - **Yes**, but must be principled: describe reproducible method
- Can the Closed division calibrate?
 - Yes, but must use a fixed set of calibration data
- Can the Closed division **retrain**?
 - No, not a retraining contest. But, provide retrained 8 bit models..



Infinitely parallel	Usage dependent; left to result user!
Different approaches to quantization	Limited tunable hyperparameters; limited values
Diverse software stacks and hardware systems	Reference implementations Rules for reimplementation

Submission Process

Pre-submit



Post-submit









IMPORTANT: Attend weekly submitter meetings!!!

Recent Developments / Future Work

MLPerf continues to grow and evolve

- Growing number of submitters each round
 - Training 1.0 had 13 submitting orgs
 - Inference 1.0 had 17 submitting orgs
- Improving benchmarking technology
 - E.g. MLPerf Training developed "reference convergence points (RCP)" methodology to verify equivalent convergence behavior
- New benchmarks
 - 3D medical imaging (3D-UNET)
 - Speech-to-text (RNN-T)

Advisory boards

- Why form advisory boards?
 - Enable practitioner ML users to define ML benchmarks
 - Ensure MLPerf benchmarks reflect real use cases
 - Avoid submitter bias advisors not affiliated with submitters

Advisory boards

ML

2019	2020	2021
Recommendation DLRM with the Teraby Inference Benchmark ● Submission r 2021) ● 24 → 31 syst FPGAs	vte CTR dataset results on v0.7 (Oct. 2020) → v1.0 (April tem submissions over CPUs, GPUs, and Medical Imaging 3DUNet with the BraTS dataset Inference Benchmark • Submission results on v0.7 (Oct. 202 • 20 → 33 system submissions (datac & 11 → 18 system submissions (edg	Automotive Data sets/model architectures → 3D Object Detection; Inputs from cameras and LIDAR; Waymo Open Dataset Vision Vision tasks on the horizon Data sets/model architectures • Recommendations to be adopted for v2.0 NLP/Speech Board formation • 18 nominations • 7 candidates with expertise in DL+NLP/Speech

How to get involved?

https://mlcommons.org/en/get-involved/

